

CSSE 220 Day 25

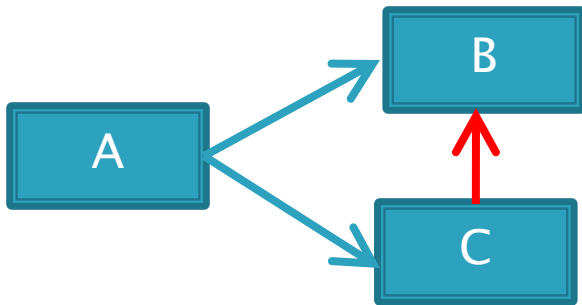
Sorting Algorithms
Algorithm Analysis and Big-O
Function Objects and the Comparator Interface

Checkout *SortingAndSearching* project from SVN

Questions

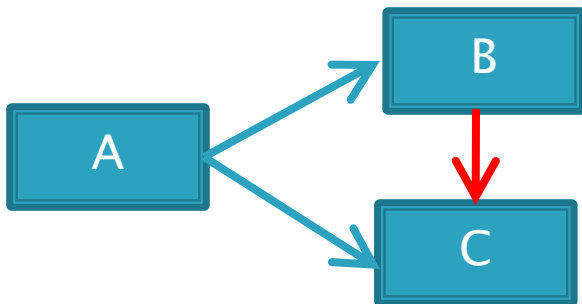
»» Exam solutions posted

Tips from Test 2: *implementing has-a*



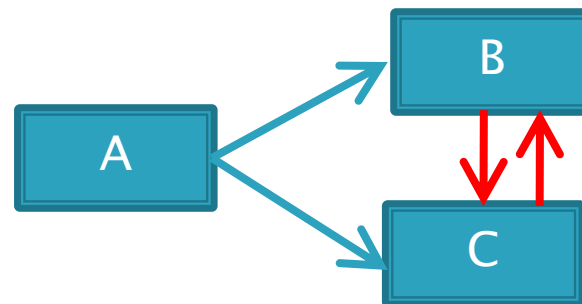
In A:

```
B b = new B (...);  
C c = new C (b, ...);
```



In A:

```
C c = new C (...);  
B b = new B (c, ...);
```



In A:

```
B b = new B (...);  
C c = new C (...);  
b.setC(c);  
c.setB(b);
```

In B (and likewise C):

```
public void setC(C c) {  
    this.c = c;  
}
```

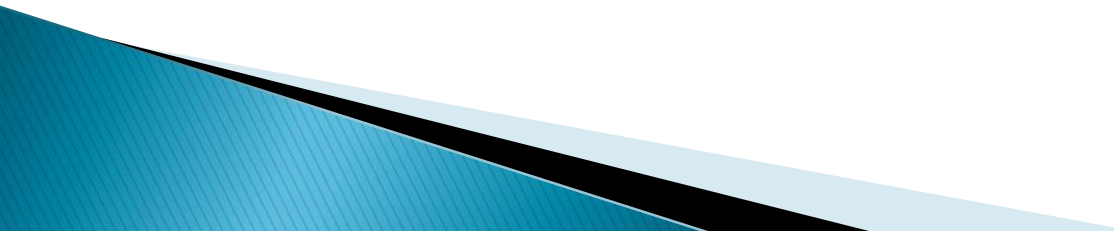
Remember Selection Sort?

»» Let's see...

Why study sorting?

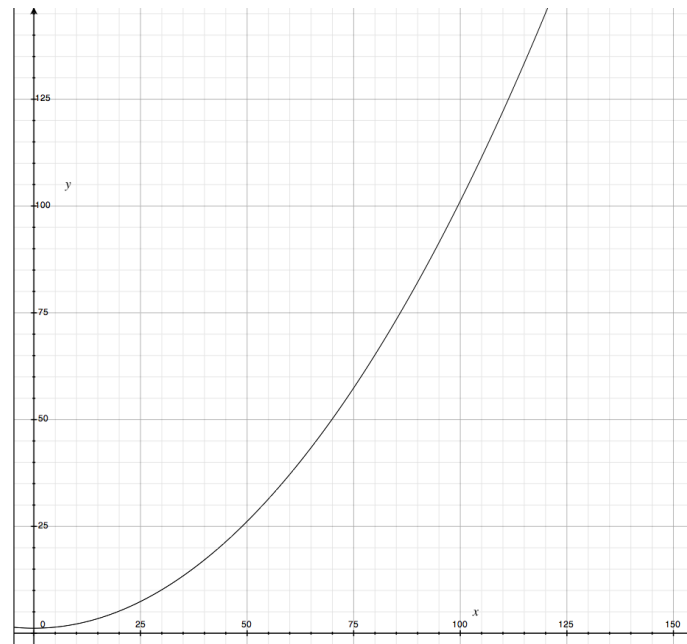
- » Remember
Shlemiel the Painter

Course Goals for Sorting: You should...

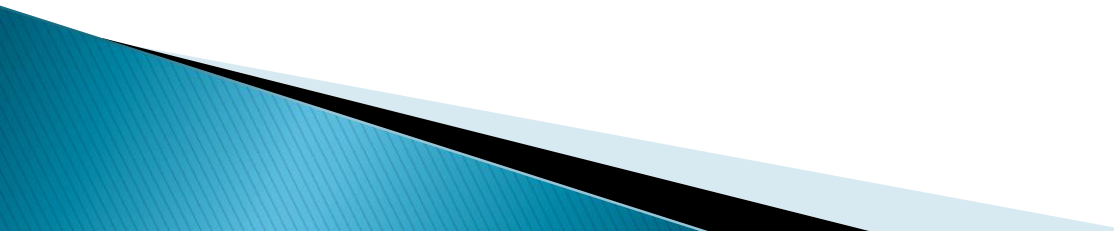
- ▶ Be able to **describe** basic sorting algorithms:
 - Selection sort
 - Insertion sort
 - Merge sort
 - ▶ Know the **run-time efficiency** of each
 - ▶ Know the **best and worst case** inputs for each
- 

Profiling Selection Sort

- ▶ **Profiling**: collecting data on the run-time behavior of an algorithm
- ▶ How long does selection sort take on:
 - 10,000 elements?
 - 20,000 elements?
 - ...
 - 80,000 elements?
- ▶ $O(n^2)$



Big-Oh Notation

- ▶ In analysis of algorithms we care about differences between algorithms on very large inputs
 - ▶ We say, “selection sort takes on the order of n^2 steps”
 - ▶ Big-Oh gives a formal definition for “on the order of”
- 

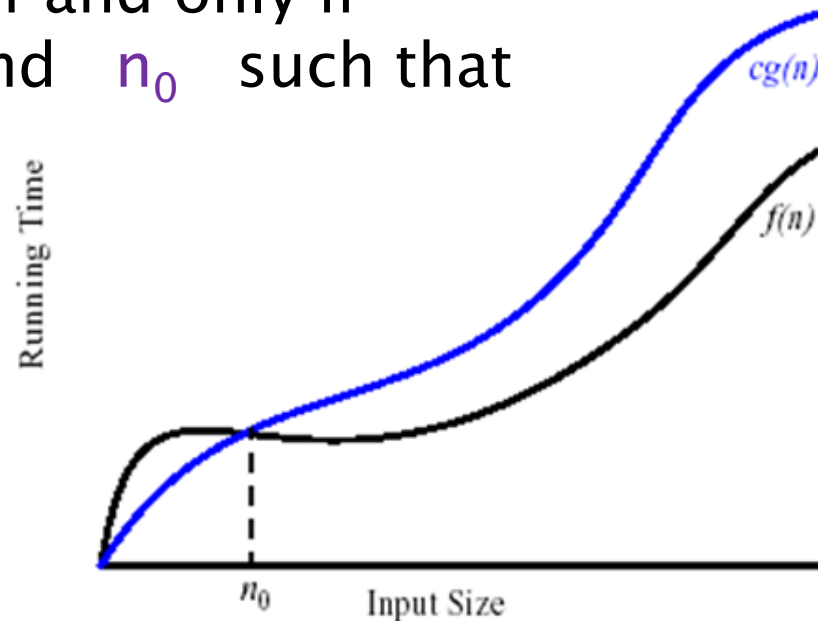
Definition of big-Oh

▶ Formal:

- We say that $f(n)$ is $O(g(n))$ if and only if
- there exist constants c and n_0 such that
- for every $n \geq n_0$ we have
- $f(n) \leq c \times g(n)$

▶ Informal:

- $f(n)$ is *roughly proportional* to $g(n)$, for large n



- ▶ Example: $7n^3 + 24n^2 + 3000n + 45$ is $O(n^3)$
 - Because it is $\leq 3,077 \times n^3$ for all $n \geq 1$

Big-Oh rules

▶ Formal:

- We say that $f(n)$ is $O(g(n))$ if and only if
- there exist constants c and n_0 such that
- for every $n \geq n_0$ we have
- $f(n) \leq c \times g(n)$

- ▶ Polynomials: keep the highest power, discard its coefficient

$$34n^5 + 20n^2 + 10000$$

is $O(n^5)$

- ▶ More generally:

1. Discard all multiplicative constants
2. Pick the “dominating” additive expression per chart to the right, discard other additive terms

$$30n^2 + 4n^3 \log n$$
$$+ 45n + 70n^3 + 85$$

is $O(n^3 \log n)$

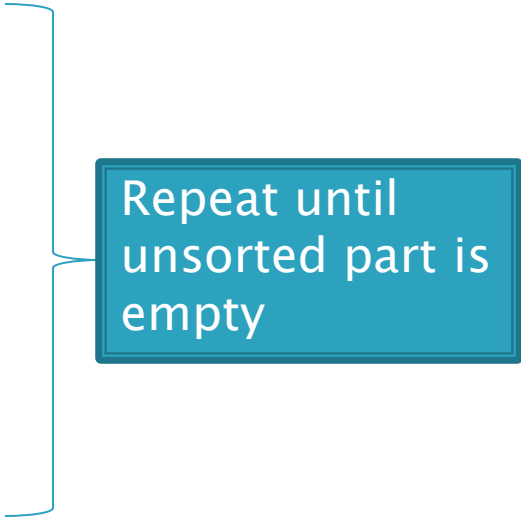
| FUNCTION | NAME |
|------------|--------------|
| c | Constant |
| $\log N$ | Logarithmic |
| $\log^2 N$ | Log-squared |
| N | Linear |
| $N \log N$ | $N \log N$ ← |
| N^2 | Quadratic |
| N^3 | Cubic |
| 2^N | Exponential |

Q4-5

Insertion Sort

▶ Basic idea:

- Think of the list as having a sorted part (at the beginning) and an unsorted part (the rest)
- Get the first number in the unsorted part
- Insert it into the correct location in the sorted part, moving larger values up to make room



Repeat until
unsorted part is
empty

Insertion Sort Exercise

- ▶ **Profile** insertion sort
- ▶ **Analyze** the *worst case*
 - Assume that the inner loop runs as *many* times as it can
 - Count the number of times compareTo is executed
 - What input causes this worst-case behavior
- ▶ **Analyze** the *best case*
 - Assume that the inner loop runs as *few* times as it can
 - Count the number of times compareTo is executed
 - What input causes this best-case behavior
- ▶ Does the input affect insertion sort?

Ask for help if
you're stuck!

Handy Fact

$$1 + 2 + \dots + (n - 1) + n = \frac{n(n + 1)}{2}$$

Searching

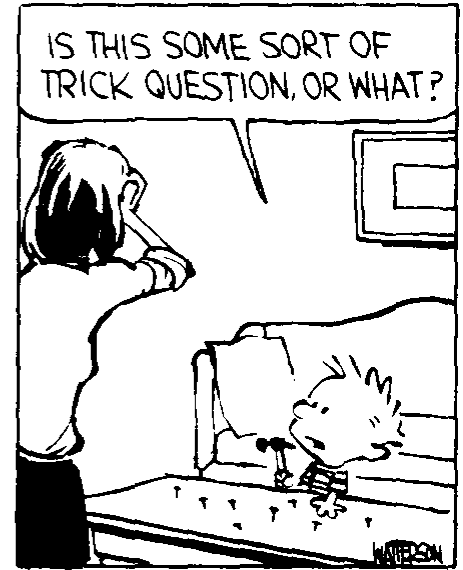
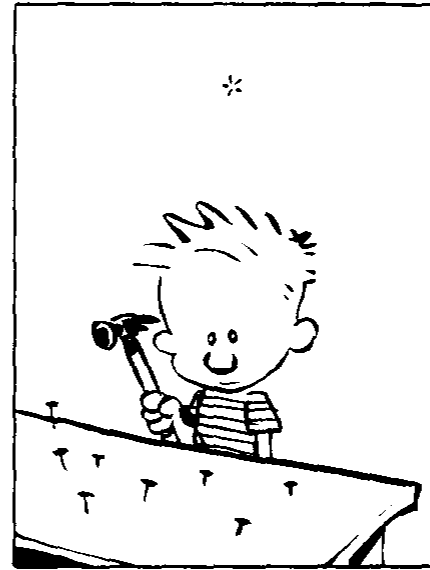
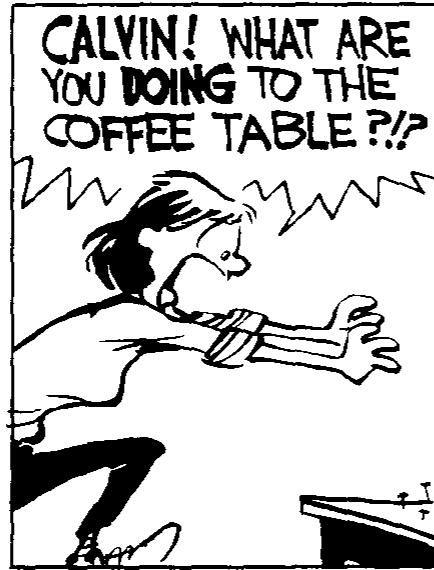
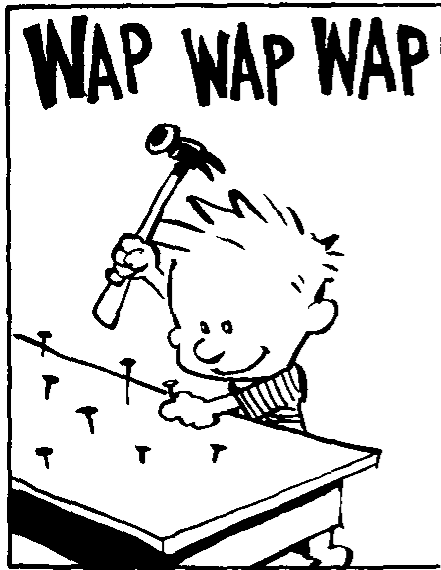
- ▶ For searching *unsorted* data, what's the worst case number of comparisons we would have to make?

Binary Search of Sorted Data

- ▶ A **divide and conquer** strategy
- ▶ Basic idea:
 - Divide the list in half
 - Should result be in first or second half?
 - Recursively search that half

Analyzing Binary Search

- ▶ What's the best case?
- ▶ What's the worst case?



Perhaps it's time for a break.

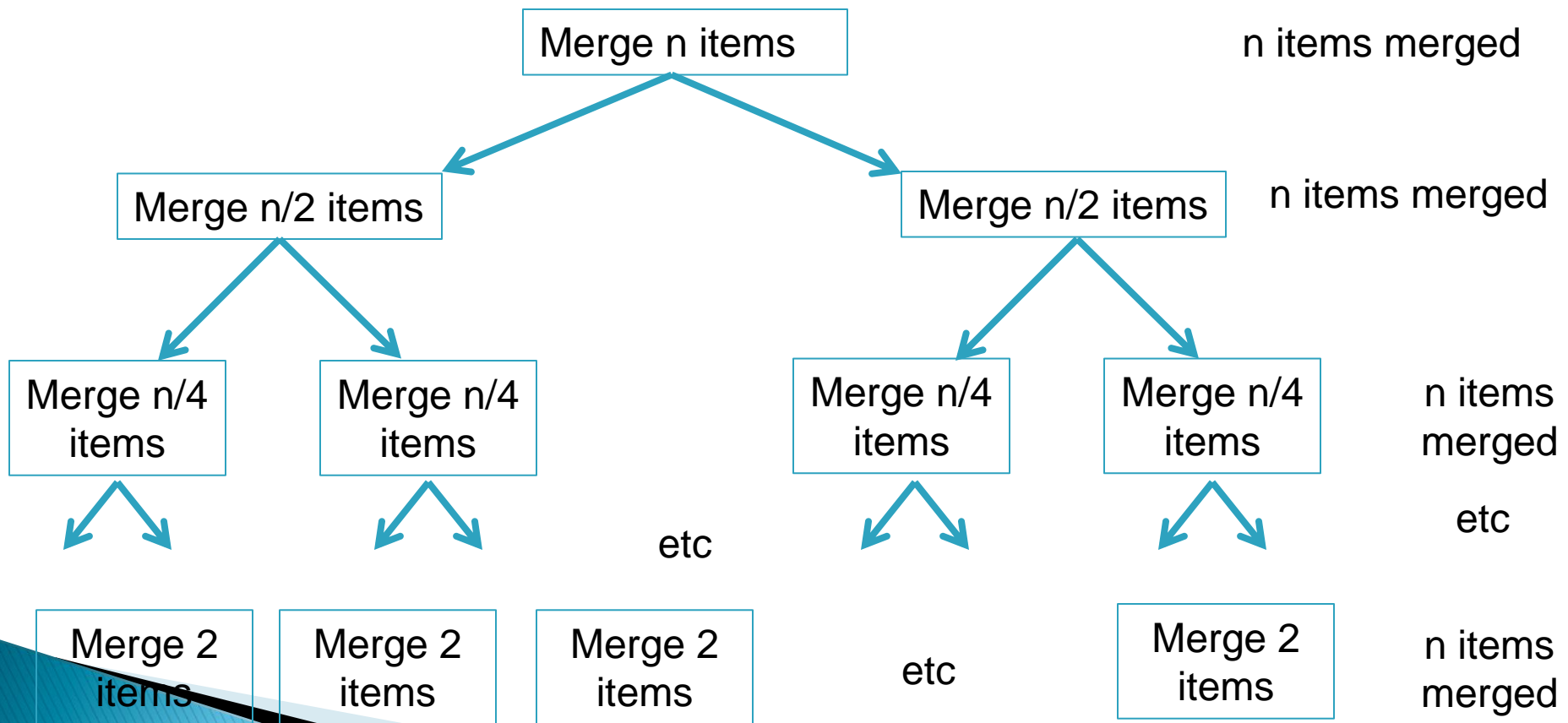
Merge Sort

- ▶ Basic recursive idea:
 - If list is length 0 or 1, then it's already sorted
 - Otherwise:
 - Divide list into two halves
 - Recursively sort the two halves
 - **Merge** the sorted halves back together
- ▶ Let's profile it...

Analyzing Merge Sort

If list is length 0 or 1,
then it's already sorted

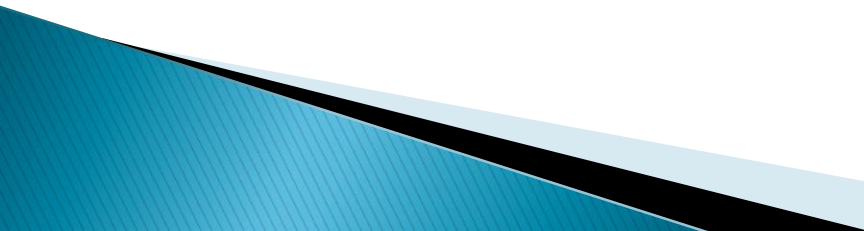
- ▶ Otherwise:
 - Divide list into two halves
 - Recursively sort the two halves
 - **Merge** the sorted halves back together



Function Objects

- » Another way of creating reusable code

A Sort of a Different Order

- ▶ Java libraries provide efficient sorting algorithms
 - `Arrays.sort(...)` and `Collections.sort(...)`
 - ▶ But suppose we want to sort by something other than the “natural order” given by `compareTo()`
 - ▶ Function Objects to the rescue!
- 

Function Objects

- ▶ Objects defined to just “wrap up” functions so we can pass them to other (library) code
- ▶ We’ve been using these for awhile now
 - Can you think where?
- ▶ For sorting we can create a function object that implements Comparator

Data Structures

- » Understanding the engineering trade-offs when storing data

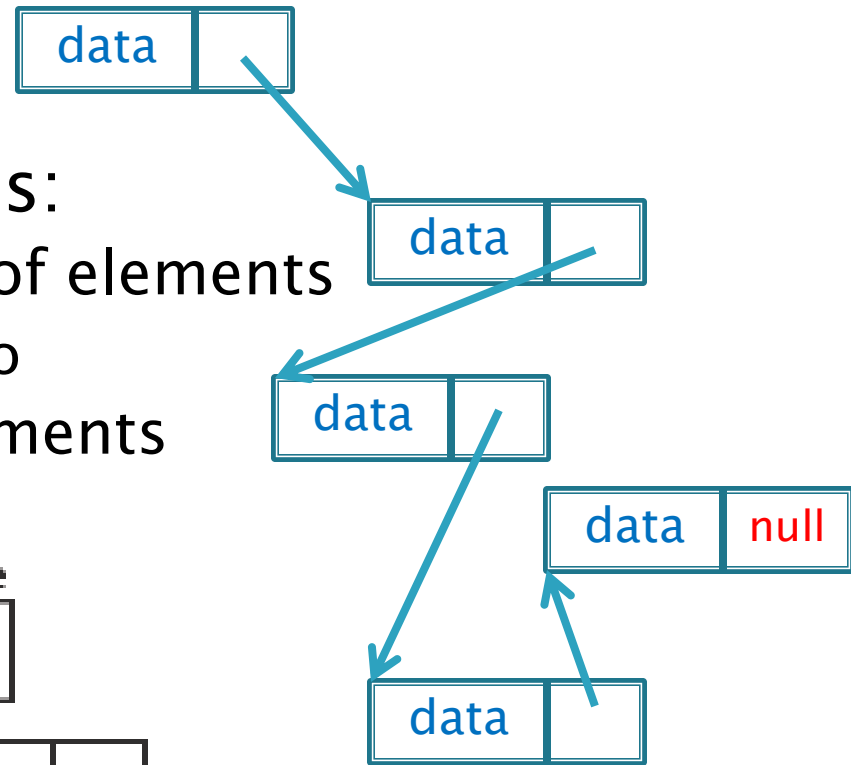
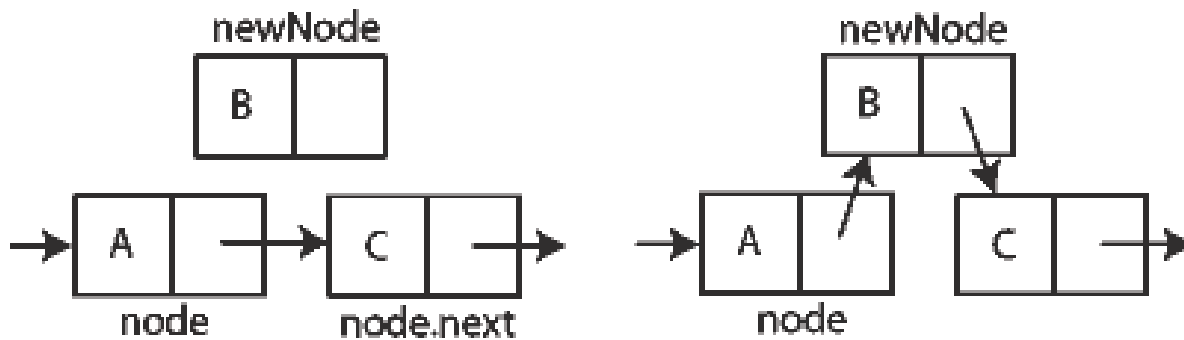
Data Structures

- ▶ Efficient ways to store data based on how we'll use it
- ▶ So far we've seen `ArrayLists`
 - Fast addition to end of list
 - Fast access to any existing position
 - Slow inserts to and deletes from middle of list

Another List Data Structure

- ▶ What if we have to add/remove data from a list frequently?

- ▶ **LinkedLists support this:**
 - Fast insertion and removal of elements
 - Once we know where they go
 - Slow access to arbitrary elements



Insertion, per Wikipedia

Q17,18

Next Time

- ▶ Implementing ArrayList and LinkedList
 - ▶ A tour of some data structures
 - ▶ Some VectorGraphics work time
- 